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## Representing the Phase Function

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### A.1 Legendre Polynomial Expansion

Except in the Rayleigh limit, real particles always have phase functions that can't be expressed exactly using a closed-form mathematical expression (see Chapter 12). Therefore you will *almost always* have to employ some kind of approximate representation. Your approximate representation must allow the shape of  $p(\cos \Theta)$  to be encoded to whatever level of accuracy is required for your application. Often, this means expressing  $p(\cos \Theta)$  as an infinite series of suitable orthogonal basis functions — in this case, the Legendre polynomials  $P_l(\cos \Theta)$ :

$$p(\cos \Theta) = \sum_{l=0}^{\infty} \beta_l P_l(\cos \Theta) . \quad (\text{A.1})$$

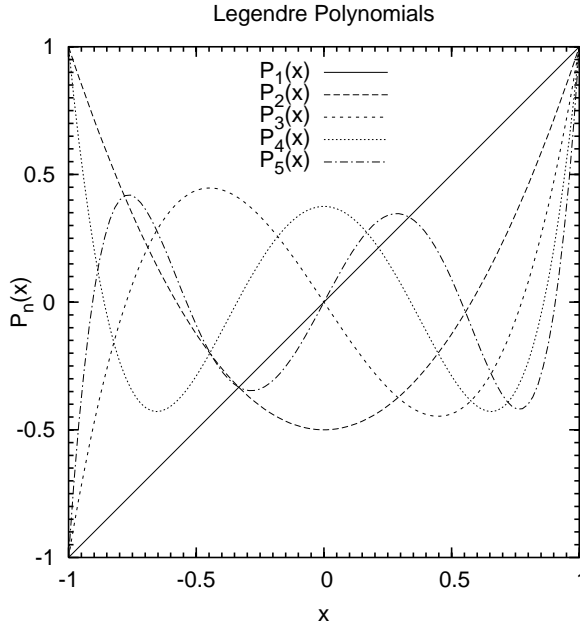


Fig. A.1: Examples of Legendre polynomials.

The first few Legendre polynomials are given by

$$P_0(x) = 1 \quad (\text{A.2a})$$

$$P_1(x) = x \quad (\text{A.2b})$$

$$P_2(x) = \frac{1}{2}(3x^2 - 1) \quad (\text{A.2c})$$

$$P_3(x) = \frac{1}{2}(5x^3 - 3x) \quad (\text{A.2d})$$

$$P_4(x) = \frac{1}{8}(35x^4 - 30x^2 + 3) \quad (\text{A.2e})$$

$$P_5(x) = \frac{1}{8}(63x^5 - 70x^3 + 15x) \quad (\text{A.2f})$$

and they satisfy the orthogonality condition

$$\int_{-1}^1 P_n(x)P_m(x) dx = \begin{cases} 0, & n \neq m \\ \frac{2}{2n+1}, & n = m \end{cases} \quad (\text{A.3})$$